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- **ITKAM - Italienische Handelskammer für Deutschland**
- **SIAV- Confindustria Veneto S.p.A.**
- **HETEL- Asociacion De Centros De Formacion Tecnico Profesional De Iniciativa Social De Euskadi Helte Heziketa Teknikoko Elkartea De Durango (Bizkaia)**
- **Conorzio ecole - Ecole - Enti Confindustriali Lombardi Per L'education - Societa' Consortile A R.L.**
- **p-consulting.gr**
- **CBE - Cooperation Bancaire Pour l'Europe**
- **Qualifizierungszentrum Region Riesa GmbH**

Our team



CONFINDUSTRIA
Veneto S.p.A.

HETEL



Coopération Bancaire pour l'Europe - CBE



**We invest in
trainers' digital skills,
providing tools to
support online teaching,
and technologies!**

Scan here!



Co-funded by the
Erasmus+ Programme
of the European Union

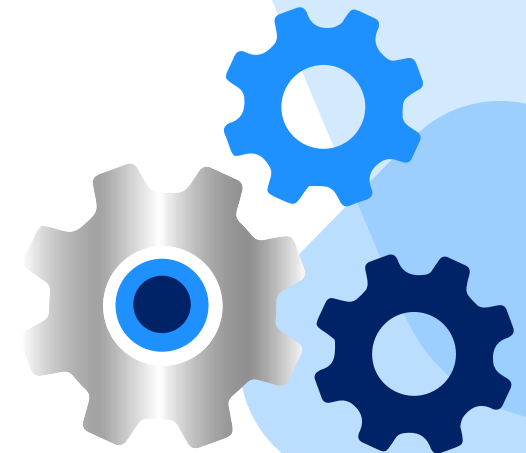
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Project No: 2021-1-DE02-KA220-VET-000030542



e-VET4AI

e-VET Trainers 4 Artificial Intelligence



Visit us at
evet4ai.eu



The project

e-VET4AI is an Erasmus+ (KA2) project aiming to:

- support trainers active in mechanical field, in the development of new digital skills and
- build confidence in the use of new teaching methodologies, to be integrated within more traditional teaching methods.

Main Objectives

- Increase the digital skills of trainers, using the DigCompEdu framework;
- Implement blended and distance training methodologies, including international cooperation;
- Identify and test digital tools to support IVET in the evolution from Industry 4.0 to the new frontiers and possibilities offered by Artificial Intelligence;
- Increase the digital readiness of IVET institutions on class-based teaching, especially in industrial and technical VET programs.

Target Groups

- Trainers;
- VET Institutions & eVET Institutions;
- VET trainees (students and workers);
- Metalmechanical companies;
- VET Educational providers;
- Teachers' assistants;
- Engineering companies;
- Other stakeholders (Adult, disable people, stakeholders who play a role in educating VET students & stakeholders who play a role in Engineering companies).

Project Results

- e-VET Self Assessment Tool (e-VET SAT) for Digital Proficiency;
- e-VETrainers Platform and App;
- e-VET4AI Training Model (TM).

